

HEADING

Jumping barrier; Setting up or scotching; Ducking off; Freeze up while facing; Failure to face completely

PENALTY 3:

A three-loop run

0	R	E	S	H	E	E	

PENALTY 5:

Refusing to enter box; Rearing up in box; Broken barrier; Running into steer; Refusing to pull; Blatant disobedience including kicking, biting, bucking, rearing and striking

JUDGE	
CLASS	
DATE	

DISQUALIFICATIONS:

Whipping or hitting the horse with rope; Loss of rope by header or heeler; Failure to maintain dally throughout completion of run; Excessive schooling in the arena; Failure of header and heeler to complete both catches withing one minute; Failure of roper being judged to catch with no more than two loops, intentional and continuous stretching of the steer after the horses have faced

WORKING ORDER	ENTRY NUMBER	TOTAL SCORE	MANEUVRE DESCRIPTION	BOX & Barrier	RUNNING & RATING	SETTING & HANDLING	FACING	HEADER TWO-LOOP	HEELER TWO-LOOP	COMMENTS
			PENALTY							
			MANEUVRE SCORE							
			PENALTY							
			MANEUVRE SCORE							
			PENALTY							
			MANEUVRE SCORE							
			DEMALEY							
			PENALTY							
			MANEUVRE SCORE							
			PENALTY							
			MANEUVRE SCORE							
			SCORE							
			PENALTY							
			MANEUVRE SCORE							
			PENALTY							
			MANEUVRE SCORE							
=										
		PENALTY								
		MANEUVRE SCORE								
=										
			PENALTY							
		MANEUVRE SCORE								
			PENALTY							
		MANEUVRE SCORE								

HIDGES SIGNATURE		